

Rugby League Cares Community Game Raffle

Terms and Conditions 2018.

1. General Terms

1.1 Promoter Chris Rostron, Red Hall, Red Hall Lane, Leeds, West Yorkshire, LS17 8NB. Licensed by the Gambling Commission www.gamblingcommission.gov.uk

1.2 The purpose of the Community Game Raffle is to raise funds for Rugby League community clubs, Rugby League organisations, Rugby League playing schools/colleges/universities and the Rugby League Foundation (now part of Rugby League Cares).

1.3 The raffle is run under the name of the Rugby League Cares.

1.4 Each ticket will cost £1 with clubs/schools retaining 70p for every ticket they sell. 30p from each sale should be returned to Rugby League Cares. Rugby League Cares volunteers who sell the tickets will give the whole £1 to Rugby League Cares.

1.5 The raffle will run from Monday 5th February until Friday 4th October 2018.

1.6 The draw will take place on Wednesday the 14th November. The time between raffle close and draw date allows for each ticket to be folded to ensure anonymity during the draw.

1.7 It is the responsibility of all clubs and schools to return sold ticket stubs to Rugby League Cares on or before Friday 4th October 2018.

1.8 Any tickets not returned to Rugby League Cares on or before Friday 4th October 2018 will not be guaranteed entry into the prize draw. We will make reasonable endeavours to ensure late tickets are entered into the draw where possible.

1.9 Neither Rugby League Cares accept no liability for lost or damaged tickets

1.10 Without exception no club or school may keep the full value of £1 per ticket, though Rugby League Cares reserves the right to give their 30% to the participating club in exceptional circumstances. This must be agreed in writing with both parties before the club participates in that year's raffle.

1.11 Rugby League Cares will keep records of all tickets sent to clubs and schools, any unsold tickets must be returned or destroyed. Failure to do so may result in your club/school being disqualified from participating in future raffles.

1.12 If anyone or any organisation sells Rugby League Cares raffle tickets but does not return the stubs and funds to Rugby League Cares in time for the draw, they are committing fraud.

Please note that these terms and conditions may be revised and reissued without notice at any time by updating this posting. The terms and conditions were last updated on 31st January 2018.

2. Eligibility

2.1 Tickets can only be purchased or sold by UK residents aged 16 years or over. Any entrant who is found to be under the age of 16 will not be eligible to win prizes. If the claimant of a winning ticket is found to be under 16, they will be immediately disqualified,

reimbursed £1 for the cost of their ticket and the prize will go to a runner-up.

2.2 Only Rugby League community clubs, Rugby League organisations, Rugby League playing schools/colleges/universities and the Rugby League Cares are eligible to sell tickets and keep the proceeds.

2.3 Rugby League Cares volunteers are able to sell tickets as a fundraising tool for Rugby League Cares.

2.4 Rugby League Cares reserve the right to select organisations or individuals who are entitled to sell tickets to the general public.

2.5 No person employed in full or part by Rugby League Cares or the RFL can purchase raffle tickets.

3. Prizes

3.1 The winner of the first prize ticket can choose which prize they would like to claim. The second prize winner can choose from the remaining prizes, which they would like to claim and so on.

3.2 The winner of the first prize will be determined by drawing at random a ticket from all tickets submitted and processed by Rugby League Cares before

3.3 All subsequent prizes will also be drawn at random from the remaining eligible tickets.

3.4 There is no cash alternative for prizes.

3.5 There may be an "early bird" prize(s) for the clubs/schools who return tickets in the designated period of time in order to be entered into the prize draw.

3.6 There will be yearly prizes for the clubs and schools who sell the most raffle tickets over the duration of the raffle.

3.7 The top-selling club/organisation (excluding school/college/university teams) can choose which prize they would like to claim. The second prize winner can choose from the remaining prizes, which they would like to claim and so on.

3.8 There will be a selection of small "lucky dip" prizes for the remaining clubs who have sold over 100 tickets. The clubs will be selected at random.

3.9 In the event of a tie in the club sales, Rugby League Cares will decide how the prize will be allocated.

3.10 All prizes are allocated at the discretion of the Promoter.

3.11 Prize winner(s) will be notified within 14 days of winning unless the ticket drawn is blank. The club who sold the blank winning ticket will have 4 weeks to find the ticket winner's identity before the prize is reallocated. The club is expected to reasonably endeavour to find the ticket winner.

3.12 Winning Entrants must respond to notification within 3 months of receipt. Non-compliance will result in their disqualification and the prize/s may be re-offered or deferred.

3.13 Winners agree that Rugby League Cares, or their employees shall not have any liability in connection with the acceptance or use of any of the prizes. Rugby League Cares will endeavour to ensure that all prizes are fulfilled or provide a prize of equivalent value.

3.14 All winners, by accepting any prize as a result of buying a raffle ticket will agree to take part in any publicity associated with the winning of such prize.

3.15 A list of winners will be made available on the website and sent to all participating clubs and schools, using the e-mail address provided in the 'Ticket Request Form' document.

3.16 The winning raffle tickets must be made available to Rugby League Cares when claiming a prize. Failure to do so may result in the claim being denied and the raffle will be redrawn for that prize.

3.17 Photo identification may be required to prove the ticket winner is authentic and over 16

3.18 All prizes are subject to availability.